

ZONING

204 Attachment 2

Township of North Middleton

**Table 204-14B
Area and Design Requirements
Rural Resource Zone (RR)**

Permitted Uses	Lot/Land			Buildings			
	Minimum Required Lot Area Per Unit	Minimum Required Lot Width (feet)	Maximum Impervious Lot Coverage (percent)	Minimum Required Front Setback (feet)	Minimum Required Side (each) Setback (feet)	Minimum Required Rear Setback (feet)	Maximum Permitted Building Height (feet)
Agricultural/Forestry							
All permitted uses	10 acres existing on the effective date of this chapter	200	10%	50	50	50	35
Residential²							
All permitted uses	43,560 sq. ft.	150 (building setback line)/ 120 (frontage)	20%	35	15	35	35
Nonresidential²							
All permitted uses	43,560 sq. ft.	150 (building setback line)/ 120 (frontage)	25%	35	15 ¹	35	35

NORTH MIDDLETON CODE

Permitted Uses	Lot/Land			Buildings			
	Minimum Required Lot Area Per Unit	Minimum Required Lot Width (feet)	Maximum Impervious Lot Coverage (percent)	Minimum Required Front Setback (feet)	Minimum Required Side (each) Setback (feet)	Minimum Required Rear Setback (feet)	Maximum Permitted Building Height (feet)
Accessory²							
Residential accessory building/structure other than specified elsewhere herein this chapter, including Articles III and IV	N/A	N/A	Included in above if on a permanent foundation	Not permitted to be located between the principal building and the street right-of-way ³	20	10	25

N/A — Not applicable

¹ Twenty-five feet when abutting property with Residential Zones (R-1 and R-2) or any existing residential use.

² Additional agricultural setbacks. On any separate nonagricultural parcel, no shrub shall be planted, and no accessory structures or fences shall be placed within 10 feet of any land used for agricultural purposes. Similarly, no tree shall be planted within 30 feet of any land used for agricultural purposes.

³ If the principal structure is set back greater than 50 feet from the street line, the minimum required front setback for an accessory building/structure is 50 feet.