

ZONING CODE

20 Attachment 1

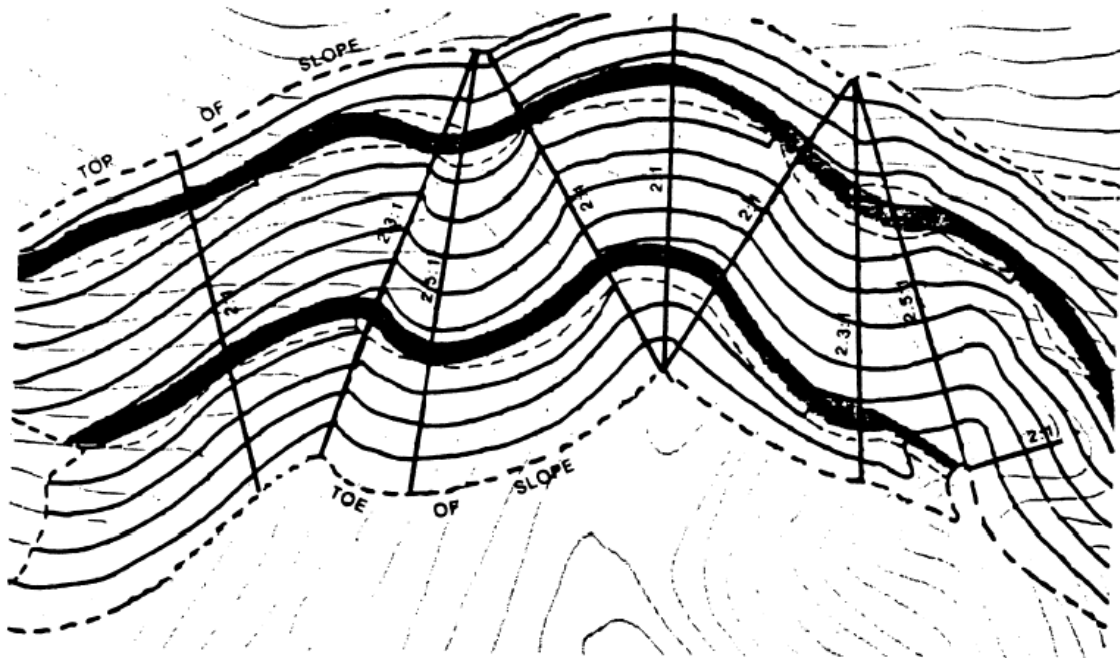
City of Brea

Appendix: Illustrations

Illustration

1. Contour grading
2. Conventional grading
3. Landform grading
4. Slope

Illustration 1. Contour grading.



BREA CODE

Illustration 2. Conventional grading.

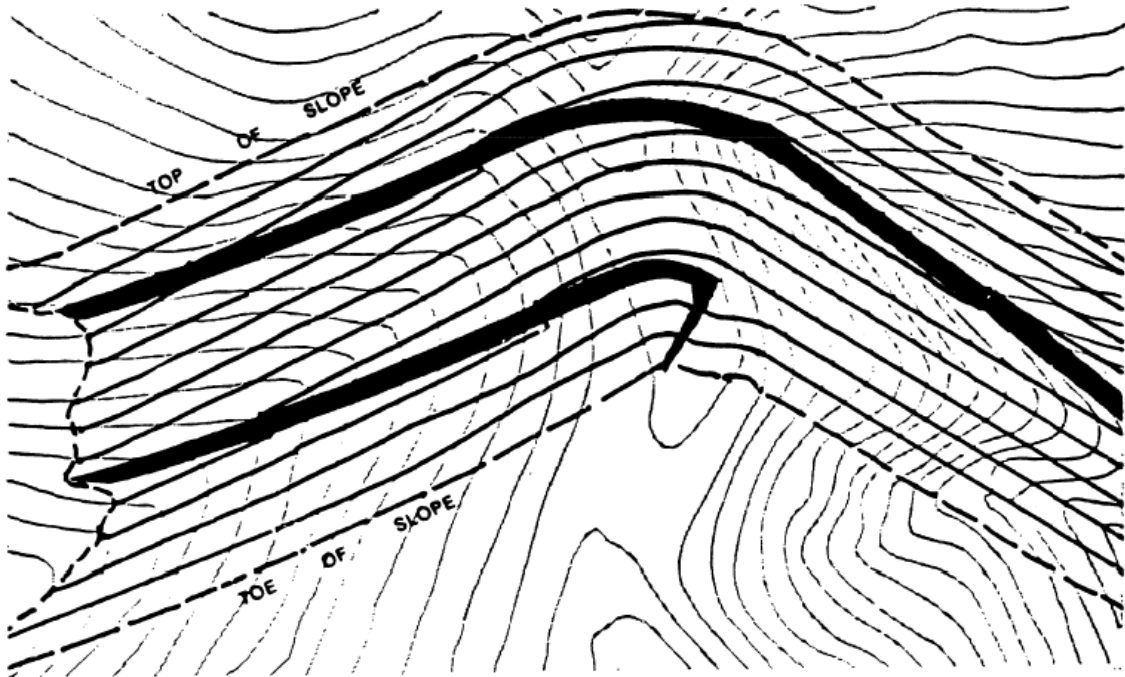
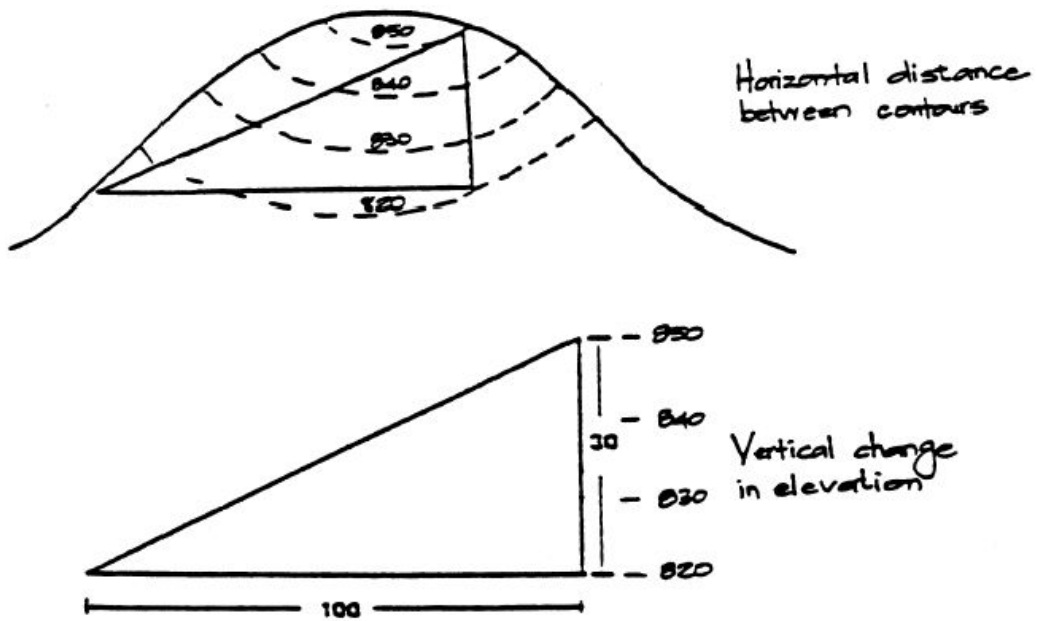


Illustration 3. Landform grading.



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Illustration 4. Slope.



$$\text{SLOPE} = \frac{\text{RISE}}{\text{RUN}} \times 100$$

$$30 = \frac{30}{100} \times 100$$

OR 30% SLOPE